



Removing Technical Debt

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Defining Technical Debt



- Work that needs to be done to keep a codebase up to date
 - Removal of old code
 - Refactoring of existing code
 - Commenting and documenting code
 - Migrating to new standards (tabathon)
 - Naming things
 - Better grouping of related items
 - etc.

Avoiding creating technical debt



- Document what you wrote or changed
- Name things appropriately
- Don't write 'clever' code
- Remember your audience
 - You
 - 6 months from now
 - On a weekend
 - At 3 AM

Coding Guidelines



- http://wiki.lustre.org/Lustre_Coding_Style_Guidelines
 - “Do what it says on the tin”
 - Naming:
 - Keep them distinct: rq_reqmsg and rq_repmmsg
 - Use descriptive names: make_the_code_clearer, but do_not_let_things_get_out_of_hand
 - Commenting
 - Describe what a function does, input and outputs

Identifying Debt



- Simple example

```
rc = mdd_changelog_on(env, mdd, 1);
rc = mdd_changelog_on(env, mdd, 0);
static int
mdd_changelog_on(const struct lu_env *env, struct mdd_device *mdd, int
on)
{
    int rc = 0;

    if ((on == 1) && ((mdd->mdd_cl.mc_flags & CLM_ON) == 0)) {
        /*Code to enable changelog here*/
    } else if ((on == 0) && ((mdd->mdd_cl.mc_flags & CLM_ON) ==
CLM_ON)) {
        /* Code to disable changelog here */
    }
    return rc;
}
```

Cleaning it up



```
rc = mdd_changelog_on(env, mdd);
rc = mdd_changelog_off(env, mdd);

static int mdd_changelog_on(const struct lu_env *env,
struct mdd_device *mdd)
{
/* Code to enable changelog here */
}

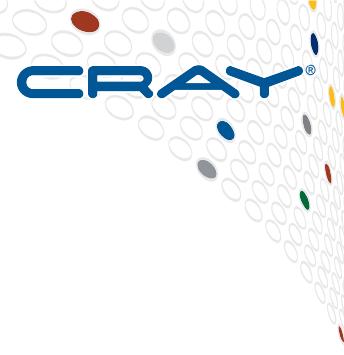
static int mdd_changelog_off(const struct lu_env
*env, struct mdd_device *mdd)
/* Code to disable changelog here */
}
```

Things left out of example



- Adding comments
- Renaming variables
- Testing
- Reviews
- ...

What this means to users



- **Fun, quirky behavior!**
 - Register/unregister cl users on an MDS
 - View and purge records from a client
 - View currently registered users (and other info) using cat
- **Things labeled (DANGEROUS)**
 - Get rid of the options labeled “Obsolete”
 - Move “testing” to its own command
- **multiple options that do the same thing**
 - lctl –ignore_errors vs. ignore_errors

Questions?